



U10, U12 & U14

3 on 3 Ringette Fun Day

Saturday, August 14, 2010

University of Guelph Arena

8:00 – 6:00

\$45.00/Player

DEADLINE TO REGISTER – July 30, 2010

- 3 game guarantee – there will be 3 or 4 teams at each level
- Buzzer system will be used for line changes to ensure fairness in ice time
- Maximum 9 skaters and a goalie per team – players must have played during the 2009/10 ringette season for insurance purposes
- Price includes snacks & juice and off ice activities
- Open to AA, A, B, C players – teams will be balanced and coaches will ensure lines are matched when competing against the other team
- Individual or “teams of 3 players” registrations accepted
- Referees supplied for all games
- Coaches will be assigned to each team with a minimum of one female on the bench – ideally 3 bench staff per team – volunteers for coaching positions are being accepted.

For more information and to register contact:

Connie Ryan-Bennett

(519) 833-7246

Mail registrations to P.O. Box 161 Erin, ON N0B-1T0 **Cheques payable to Guelph Ringette will be cashed during the week of August 3 – 6, 2010**

REGISTRATION FORM 2010

NAME			
ADDRESS		POSTAL CODE	
PHONE	Home	Cell	
EMERGENCY CONTACT	Name	Phone	
EMAIL ADDRESS			
HOME ASSOCIATION		Years Played	
Level of play for the 2010/2011 season		Age Group: U10 U12 U14	Level: AA A B C
In comparison to the rest of your team how would you rate your ability?		Top Third	Middle Of The Pack Bottom Third
POSITION PLAYED		1 st	2 nd
REQUEST SECTION	If you would like to play with another player (maximum of 2 others) please write their names and ages below – we will do our best to accommodate all requests but no guarantees. Players need to be from the same age grouping.		
1.		2.	
MEDICAL HISTORY			
Are there any Medical Conditions that we should be made aware of?		Yes (Please explain) _____ _____ _____ _____ _____	No _____

FOR OFFICE USE ONLY	METHOD OF PAYMENT:	AMOUNT RECEIVED:
	CASH OR CHEQUE	_____



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3 on 3 RULES:

1. Pinnies will be supplied for all teams – unfortunately you will not be permitted to keep the same pinny for all games – they have to be shared with other teams. Coaches are asked to collect, count and pass them to the next coach.
2. Dressing rooms will be assigned to teams – we will attempt to secure enough rooms for each team for the day.
3. Teams must be ready and standing at the ice entrance 5 minutes prior to end of the previous game or when the Zamboni is cleaning the ice. Coaches must be on the bench ready for the Warm-up – games cannot start without bench staff in place.
4. Warm-up 2 minutes
5. Teams will not change ends at the half way point – teams will line up to start with the goalie, in the net, closest to their bench.
6. Games will be 27 minutes in length
7. Buzzer system will be used – 90 seconds for each shift which allows for a total of 18 line shifts.
8. The ring is playable from where it sits at the time of the buzzer.
9. Penalties will be noted by the officials but not served. IF a major penalty occurs the player will be ejected from the tournament.
10. At the end of the game any penalties assigned will result in penalty shots against your team – 1 per penalty.
11. Penalty shots will be taken concurrently if necessary.
12. All other infractions; penalties and rules of the game apply.
13. Games will be recorded as win/loss – if there are 4 teams in a division there is simply a round robin, no playoff – if there are 3 teams in a division there will be a playoff but awards will not be presented.